



Human-Computer Interface Design Guidelines (Human/Computer Interaction Series)

C. Marlin Brown

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This classic volume contains hundreds of practical guidelines and rules of thumb to aid software designers in developing user oriented human-computer interfaces. It presents specific, implementable suggestions drawn from diverse sources and based upon human performance research, human factors engineering principles, and practical experience. Each guideline is numbered and titled for easy use as a design reference, and many guidelines are accompanied by examples to make them clear, concrete, and convincing.

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